

# USTA NATIONAL CHAMPIONSHIP JUNIOR TEAM TENNIS (NCJTT) SOUTHERN SECTION CHAMPIONSHIPS

Macon, GA

AUGUST 12-14, 2022

This document is to aid those attending the Southern Section JTT Championship with highlighted regulations and information for this specific event. Please note that the USTA National Championship Junior Team Tennis Regulations for 2022 with Southern Additional Regulations may be found here:

[USTA and USTA Southern JTT regulations](#)

## RULES & INFORMATION

1. **Player/Team Eligibility:** All players and teams must meet USTA National Championship Junior Team Tennis eligibility requirements. All players with a JNTRP of 3.5 or higher must play in the Advanced division.

## DIVISIONS, BALL TYPE, AND SCORING FORMATS

Division	Level	Court	Ball	Racquet	Scoring
14 & U	Int	78"	YELLOW	Must be 29" or smaller	Best 2 out of 3 sets, short sets to 6 no ad scoring. A set tiebreaker is played at 5 all. A 10-point match tiebreak is played at one set all.
14 & U	Adv	78"	YELLOW	Must be 29" or smaller	Best 2 out of 3 sets, short sets to 6 no ad scoring. A set tiebreaker is played at 5 all. A 10-point match tiebreak is played at one set all.
18 & U	Int	78"	YELLOW	Must be 29" or smaller	Best 2 out of 3 sets, short sets to 6 no ad scoring. A set tiebreaker is played at 5 all. A 10-point match tiebreak is played at one set all.
18 & U	Adv	78"	YELLOW	Must be 29" or smaller	Best 2 out of 3 sets, short sets to 6 no ad scoring. A set tiebreaker is played at 5 all. A 10-point match tiebreak is played at one set all.

2. **Site:** John Drew Smith Tennis Center, 3280 North Ingle Pl., Macon, GA 31210

**Alternate Site:** Randy Stephens Tennis Center. 7035 Houston Rd, Macon, GA, 31216

3. **Format:** Round-robin with the following **order of play:** Boys' singles, girls' singles, boys' doubles, girls' doubles, mixed doubles. Tournament Desk reserves the right to alter order of play for all lines except mixed doubles.

4. **Scoring:** See chart above for match scoring format, ball type, court size, and racquet requirements. A set tiebreak is played at 5-all. A team scores a point for every game won and a point for winning the 3rd set match tiebreak. The maximum number of points a player/team can win in an individual match is twelve (12) points. The maximum number of points a team can win in a team match is sixty (60). Team matches can end in a tie.

- **NO-AD Scoring:** The first team or player to win four points wins the game. If the score reaches 40 all, the receiver has a choice of receiving in the ad or deuce court. The winner of the next point wins the game. **In singles, the receiver may choose to receive on either the left or right side of the court. In doubles,** the receiving team has a choice of who will receive the last point. Both players must remain on the same receiving side they have played on during the match. **In mixed doubles,** the boy must receive serve from the boy, and the girl must receive serve from the girl.
- **Set Tie-Break:** Players must play a set tiebreak when the score reaches 5-all. The winner is the first to reach seven (7) points by a margin of 2 points.
- In doubles, the first server shall serve **one** point from the **right** side. The second server shall serve **two** points, starting from the **left** side and ending on the **right** side. The third server shall

serve **two** points, starting on the **left** and ending on the **right** side. The fourth server shall then serve **one** point from the **left** side and then players **change ends of the courts**. The fourth server shall then serve **one** point from the **right** side. Play continues in such a manner until one team wins at least **seven** points with a two-point margin. Teams change ends of the court every **six (6)** points.

- In singles, the first server shall serve **one** point from the **right** side. The second server shall serve **two** points, starting on the **left** side and ending on the **right** side. The players continue to alternate serving **two** points each until one wins a minimum of **seven** points with a two-point margin. Players change ends of the court every **six (6)** points.
- Tie-Break in Lieu of the Third set: if a third set is required, a match tiebreak will be played, first to reach 10 points by a margin of 2 points. One game point will be awarded to the winner of the third set tie break.

**5. Scoring Disputes:** Players must keep score and make all calls. Team captains, coaches and spectators cannot interfere. If a dispute arises, players should attempt to settle the dispute. If unsuccessful, players should summon an official to the court. The referee will handle **foot faults**. **Lines judges or court monitors will not be provided.**

**6. Play Twice Rule:** One boy and/or one girl may play twice (two positions) in a team match. The second position in which players compete twice must be Mixed Doubles. In other words, a boy/girl playing twice may play in the Singles and Mixed Doubles position or the Doubles and Mixed Doubles position.

- A team does not have to have fewer than 4 boys and/or fewer than 4 girls to play an individual twice. Teams with more than 3 boys/3 girls may elect to play one boy/one girl twice in a team match. For teams with only the minimum number of three boys/girls, one boy/one girl will play twice in each team match.
- There is no requirement to rotate which player(s) play twice in a team match. Maximum number of matches in a day is not used as the captain makes the determination of players to play or not to play in any team match.

**7. Check-in:** Teams must check in **30 minutes prior to each match at the designated tournament site**. Team Captains only to the tournament desk. Scorecards must be filled out **BEFORE** reporting to the tournament desk. **All team members must be present and ready for play at time of check in.** Teams will be assigned between 2-4 courts for the match. Should courts become available for additional positions, the teams must play the match when the court(s) become available. A representative from the team should notify the tournament desk when matches are finished and as courts become available. This will help the tournament staff in assigning courts.

**8. Defaults:** If a team needs to default a position, it must be at singles as this will affect the fewest number of players. The opposing team will be given the opportunity to change the lineup in the event of a default. At all championships, a minimum of 3 boys and 3 girls should be available and eligible to compete. A team that does not have 3 eligible boys and 3 eligible girls is not eligible to participate.

**9. Time Penalties: Penalties for lateness may be enforced at the tournament director's discretion. Such penalties may be assessed as follows:** 5 minutes or less-1 game + loss of toss, 5:01-10 minutes-2 games + loss of toss, 10:01-15:00-3 games + loss of toss. At 15 minutes late the entire match is defaulted and will be handled by the referee and tournament committee.

**10. Scorecards,** must be filled out completely **BEFORE** reporting to the tournament desk. Scorecards must be signed by both Captains and turned in after each match. Scorecards must indicate a match number as shown on the schedule. Results will be entered into TennisLink. Balls must be returned at the completion of the match with the scorecards. Scorecards **will not** be accepted without balls.

**11. Substitutions** after the scorecard has been submitted a substitution may be made **only** in case of illness or injury and approved by the tournament desk. Substitutions in an individual match cannot be made after the first point has been put into play in that individual match.

**12. Warm-up** is limited to (5) minutes, including serves. All players on the court must take warm-up serves prior to the beginning of play. Captains will be asked to help monitor the warm-up time.

13. Tie-Break Procedures:

<b>Set Tie-Break when the score reaches 5-all.</b>	First to reach seven (7) points by a margin of two (2) points
<b>Tie-Break in lieu of 3rd set:</b>	•Match Tiebreak, first to reach ten (10) points by a margin of 2 points
<b>Team Match ends in a tie (example: 35-35):</b>	No Tie-Break in the Round Robin Play
<b>Tie-Break for Round Robin Level: If two or more teams are tied:</b>	<ul style="list-style-type: none"> <li>•Head-to-head team match win/loss record between the tied teams. A win is determined by most games won</li> <li>•The team with the most team matches won in the round robin flight</li> <li>•The team with the most individual matches won in the round robin flight</li> <li>•The team with the most sets won in the round robin flight</li> <li>•Percentage of games won during match of tied teams</li> <li>•Percentage of games won in round robin matches</li> <li>•Coin Flip</li> </ul>
<b>Playoff Match Tie-Break:</b>	Once the Tie is determined each team designates a mixed doubles team to play the Match Tie Break. The teams will flip a coin to determine who serves first and be given a 5 –minute warm-up. Mixed Doubles will play a Match Tie-Break, the winner is the first to reach ten (10) points by a margin of two (2) points.

14. **Divisions with Playoff Matches:** Divisions with teams that advance to Playoff draws begin each match with zero (0) points. Points from the original round robin draw are not carried over to the Playoff rounds. All teams are required to complete all matches.

15. **Good sportsmanship** of juniors, parents, and spectators is mandatory at all times, on and off the courts. Interference by parents or spectators is not permitted. If spectators do not comply with good sportsmanship, they may be asked to leave the premises by the official.

16. **Coaching will be allowed** during a changeover at the end of odd games. Coaching is considered to be communication, advice or instruction of any kind, audible or visible, to a player. The following coaching policies must be followed. Any violation of these coaching policies may result in the suspension of the coaching privileges and point penalties.

- One person may be designated to Coach of a team during each dual team match and must be registered with the tournament and identified with a Coach badge. Coaches may not alternate during a team match.
- The designated Coach may coach the player(s) when the players change ends at the end of a game and may be done when the players change ends after the first game without delay.
- Coaching is **not** permitted during a tie-break game or tie-break in lieu of the third set.
- Coach must remain outside the fence and cannot receive input at the fence from any other parties to relay to the player when speaking to the player.
- Coaching should be a positive reinforcement to your player and not against the opponent.
- A player is **not** allowed to be coached if the coaching is given by signals during play.

17. **Communication with tournament officials or staff** is allowed by the Manager/Captain and/or Coach/Team Coach/Manager only. Abusive or confrontational behavior from anyone toward tournament officials/tournament staff will not be tolerated and may result in the suspension of coaching privileges and/or point penalties.

18. **The Point Penalty System** will be in effect. This means that abusive or unsportsmanlike behavior by players or spectators will not be tolerated. Examples of behavior that warrant PPS are disrespect of

officials, racket abuse, ball abuse, swearing, delaying play. The referee will enforce the Point Penalty System as follows:

- First Offense: Loss of Point
- Second Offense: Loss of Game
- Third Offense: Default

**19. Electronic devices including cell phones and smart watches must be turned off when on the court.**

**20. Dress Code: Girls:** No sports bras without a t-shirt; no shorts/skirts with a rolled down waistband; no bare midriffs. **Boys:** No tank tops. Hemmed sleeveless shirts are permitted. The Dress Code will be strictly enforced.

**21. Rain Delays:** In the event of rain, please remain at the tournament site until the tournament staff informs you of the playing schedule. In the event of a long rain delay, it will be at the discretion of the Tournament Committee to use an alternative-playing format. If scoring is changed a conversion of scores may be necessary. For tournament updates Match App Teams will be used to send text messages to all captains and players.

**22. Cancellation:** Should inclement weather or other circumstances prevent the completion of the tournament, the Tournament Committee will determine whether the matches played at the point of cancellation will be used to determine the round robin group winners and a champion and finalist in each level. Winners may be determined by percentage of games won and commonality among teams. If the Tournament Committee determines that there was a lack of "equal opportunity" for all teams in the level due to the schedule of play, the Tournament Committee will place all teams in a drawing to determine the champion and finalist in each level. (For instance, in a five team round robin, one team may be in first place at the time of cancellation with two matches played, while other teams in the round robin have fewer matches played. This example would not provide "equal opportunity" for all teams in the round robin and would not be used to determine the round robin group winner). If any team in a round robin flight is mathematically out of contention at the time of cancellation, they will be excluded from the drawing. Winners also may be determined by total games won and commonality among teams or percentage of games won or by the percentage of games won of those played when play is suspended.

**23. Awards** will be given to winners and finalists of each level and team photos taken at the site after the final matches are completed. **Winners are determined by the total number of games won.** Scores must be verified with captains and tournament officials before awards are presented.

**24. Sportsmanship Awards** will be determined by captains who nominate players on opposing teams on a Jot Form submission link that will be emailed. Players will be notified and will receive a gift at the tournament as well as have their picture taken!

**25. Team Captains** may only be listed as the Team Captain on TennisLink. All Captains must be approved through the USTA Safe Play process. Individuals may be listed as the co-captain for multiple teams.